Ni'gel

⬜ Lore

<!– Add lore content here –

>

</panel> </col> <col sm="6"> <panel type="info" title="⬜ Character Overview"> {{:saltmarsh-home:players:screenshot_2025-10-24_170520.png?direct&300|Nigiel Portrait}} **Race:** \\ **Class:** \\ **Background:** \\ **Alignment:** \\ **Level:** \\ </panel> </col> </grid> <grid> <col sm="6"> <panel type="default" title="⬜ Ability Scores"> ^ Ability ^ Score ^ Modifier ^ | Strength | 14 | +2 | | Dexterity | 18 | +4 | | Constitution | 12 | +1 | | Intelligence | 10 | +0 | | Wisdom | 16 | +3 | | Charisma | 8 | -1 | </panel> </col> <col sm="6"> <panel type="default" title="⚔ Combat Stats"> ^ Stat ^ Value ^ | Armor Class | 18 | | Initiative | +4 | | Speed | 30 ft | | Hit Points | 38 / 38 | | Hit Dice | 5d10 | | Proficiency Bonus | +3 | </panel> </col> </grid> <panel type="primary" title="⬜ Attacks & Spellcasting"> ^ Name ^ Attack Bonus ^ Damage/Type ^ | Longbow | +7 | 1d8+4 piercing | | Shortsword | +5 | 1d6+2 slashing | </panel> <panel type="success" title="⬜ Equipment"> - Explorer's Pack \\ - Longbow (20 arrows) \\ - Shortsword \\ - Leather Armor \\ - Trinket: Feather from a griffon \\ </panel> <panel type="info" title="⬜ Info"> <!-- Add additional metadata or notes here --> </panel>