Ni'gel

```
<col sm="6">
<panel type="warning" title="□ Lore">
<!-- Add lore content here -->
</panel>
</col>
```

```
<col sm="6">
<panel type="info" title="□□ Character Overview">
<center>
{{:saltmarsh-home:players:screenshot_2025-10-24_170520.png?direct&300|Nigiel
Portrait}}
</center>
```

- *Race:*
  Class:
  Background:
  Alignment:
  Level:
  </panel> </col> </grid>

□ Ability Scores

Ability	Score	Modifier
Strength	14	+2
Dexterity	18	+4
Constitution	12	+1
Intelligence	10	+0
Wisdom	16	+3
Charisma	8	-1

⚔ Combat Stats

Stat	Value
Armor Class	18
Initiative	+4
Speed	30 ft
Hit Points	38 / 38
Hit Dice	5d10
Proficiency Bonus	+3

Name	Attack Bonus	Damage/Type
Longbow	+7	1d8+4 piercing
Shortsword	+5	1d6+2 slashing

□ Equipment

- Explorer's Pack

- Longbow (20 arrows)
- Shortsword
- Leather Armor
- Trinket: Feather from a griffon

⬚ Info

<!– Add additional metadata or notes here –

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</panel>