

===== Ni'gel =====

</col>

Ability Scores

Ability	Score	Modifier
Strength	14	+2
Dexterity	18	+4
Constitution	12	+1
Intelligence	10	+0
Wisdom	16	+3
Charisma	8	-1

<panel type="default" title="x Combat Stats">

Stat	Value
Armor Class	18
Initiative	+4
Speed	30 ft
Hit Points	38 / 38
Hit Dice	5d10
Proficiency Bonus	+3

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<col sm="5">
<panel type="info" title="Character Overview">
<center>
{{:saltmarsh-home:players:screenshot_2025-10-24_170520.png?direct&300|Nigiel Portrait}}
</center>

- Race:
- **Class:**
- **Background:**
- **Alignment:**
- **Level:**

</panel> </col> </grid>

Name	Attack Bonus	Damage/Type
Longbow	+7	1d8+4 piercing
Shortsword	+5	1d6+2 slashing

Equipment

- Explorer's Pack
- Longbow (20 arrows)
- Shortsword

- Leather Armor
- Trinket: Feather from a griffon

☐ Lore

<!-- Add lore content here -

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</panel> <panel type="info" title="☐ Info"> <!-- Add additional metadata or notes here -->
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