

Gilbert Bluehorn



Race: Goblin

Class: Fighter (Level 6)

Background: [NOT FOUND]

Alignment: Neutral Good (NG)

Level: 6 (Derived from 23,000 XP)

Player Name: [PLACEHOLDER]

☐ Lore & History

☐ Lore

Trait: [NOT FOUND]

Ideal: [NOT FOUND]

Bond: [NOT FOUND]

Flaw: [NOT FOUND]

☐ Ability Scores & Combat

☐ Ability Scores

ABILITY SCORES TABLE

Ability	Score	Modifier
Strength	13	+1
Dexterity	16	+3
Constitution	14	+2
Intelligence	10	+0
Wisdom	8	-1
Charisma	16	+3

☒ Combat Stats

COMBAT STATS TABLE

Stat	Value
Armor Class	15 (Calculated: 10 + DEX Mod 3 + Shield 2)
Initiative	+3
Speed	30 ft.
Hit Points (Max)	58

Stat	Value
Current Hit Points	45
Hit Dice	6d? (Level 6)
Proficiency Bonus	+3

✖ Skills

✖ Skills

SKILLS TABLE

Skill	Mod	Prof.	Skill	Mod	Prof.
Acrobatics (DEX)	+3	[]	Persuasion (CHA)	+3	[]
Animal Handling (WIS)	-1	[]	Religion (INT)	+0	[]
Arcana (INT)	+0	[]	Sleight of Hand (DEX)	+3	[]
Athletics (STR)	+4	[X]	Stealth (DEX)	+3	[]
Deception (CHA)	+3	[]	Survival (WIS)	-1	[]
History (INT)	+0	[]	Saving Throws		
Insight (WIS)	+2	[X]	Strength	+1	[]
Intimidation (CHA)	+3	[]	Dexterity	+3	[]
Investigation (INT)	+0	[]	Constitution	+2	[]
Medicine (WIS)	+2	[X]	Intelligence	+0	[]
Nature (INT)	+0	[]	Wisdom	+2	[X]
Perception (WIS)	+2	[X]	Charisma	+6	[X]
Performance (CHA)	+3	[]			

□ All Spells

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No spells were found in the character data.

□ Attacks & Spellcasting

Name	Attack Bonus	Damage/Type	Notes
Scimitar	+6 (DEX + PB)	1d6 + 5 Slashing	Finesse, Light, Equipped. Includes +2 MWAK bonus.
Javelin (Melee)	+4 (STR + PB)	1d6 + 3 Piercing	Equipped. Includes +2 MWAK bonus.
Javelin (Thrown)	+4 (STR + PB)	1d6 + 1 Piercing	Range 30/120 ft.
Spell Save DC	14	Spell Attack +6	Spellcasting Ability: Charisma

□ Inventory & Equipment (All Items)

Weapons & Armor:

- * Scimitar (Quantity: 1, Equipped)
- * Javelin (Quantity: 5, Equipped)
- * Shield (Quantity: 1, Equipped, +2 AC)

Gear & Tools (Proficient Tools: Navigator's Tools, Water Vehicles):

- * Navigator's Tools (Proficiency Mod: +3)
- * Water Vehicle Proficiency (Mod: +3)

Currency:

- * **Gold Pieces (GP):** 3949
- * **Silver Pieces (SP):** 1200
- * **Copper Pieces (CP):** 0

□ Additional Info

□ Info

Proficiency Bonus: +3

Languages: Common, Goblin

Condition Immunities: Diseased

Senses: Darkvision 60 ft.

Size: Small

Feats/Features: Action Surge, Second Wind, Fighting Style (Fighter Class Features)

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