

gilbert

Lore

<!-- Add lore content here -

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>

```
</panel> </col> <col sm="6"> <panel type="info" title="Character Overview">
{{:path:to:portrait.png?direct&300|Character Portrait}} **Race:** \ **Class:** \ **Background:** \
**Alignment:** \ **Level:** \ </panel> </col> </grid> <panel type="default" title="Ability
Scores"> ^ Ability ^ Score ^ Modifier ^ | Strength | | | Dexterity | | | Constitution | | | Intelligence
| | | Wisdom | | | Charisma | | | </panel> <panel type="default" title="⚔ Combat Stats"> ^ Stat ^
Value ^ | Armor Class | | Initiative | | Speed | | Hit Points | | Hit Dice | | Proficiency Bonus | |
</panel> <panel type="primary" title="Attacks & Spellcasting"> ^ Name ^ Attack Bonus ^
Damage/Type ^ | | | | | | | </panel> <panel type="success" title="Equipment"> - Item 1 \ - Item 2
\ - Item 3 \ </panel> <panel type="info" title="Info"> <!-- Add additional metadata or notes here -
-> </panel>
```

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